

CHRISTIAN STEIN



Dr. Christian Stein (project leader and researcher in gamelab.berlin) is a computer scientist and germanist, working at Excellence Cluster Matters of Activity at Humboldt University. In 2014 he co-founded the gamelab.berlin and since then he works with game and media for knowledge transfer. He has a strong interest in interdisciplinary work and alternative ways of teaching and motivation.

MANIFESTO

I believe, that learning is all about motivation. Why is this information important? What does it really mean for me and my life? How can I emotionally connect to the content? Games have been facilitating highly motivational scenarios for centuries. Looking at a gamer from the outside shows a highly focussed and concentrated person, activating and challenging all skills, willing to give everything on a given task. Learning is not about discipline, Gaming is not about technology or entertainment - both are about motivation. If we can use this power to make people learn and work in a better way, we can revolutionaize teaching.